



Waves and Sound

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- **13 Sound**
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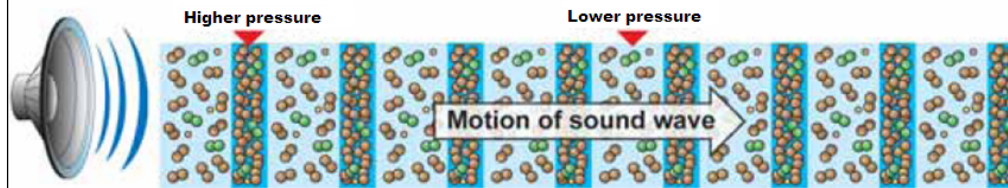


Chapter 13 Learning Goals

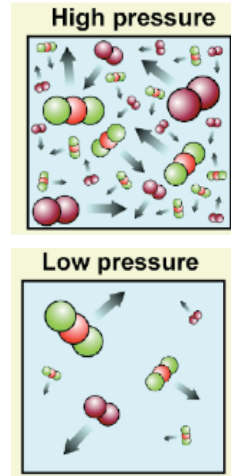
- Describe properties of sound.
- Explain how factors like temperature and pressure affect the behavior of sound waves.
- Describe how humans hear sounds.

Sound

- **Sound is a traveling oscillation of atoms or pressure.**
- **When they are pushed by the vibrations, it creates a layer of higher pressure which results in a traveling vibration of pressure.**

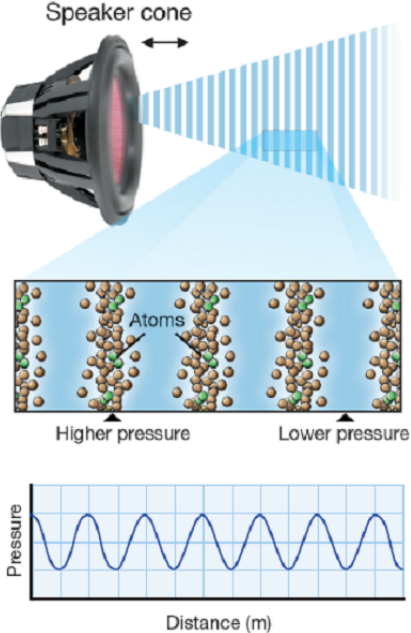


Sound



- At the same temperature and volume, higher pressure contains more molecules than lower pressure.

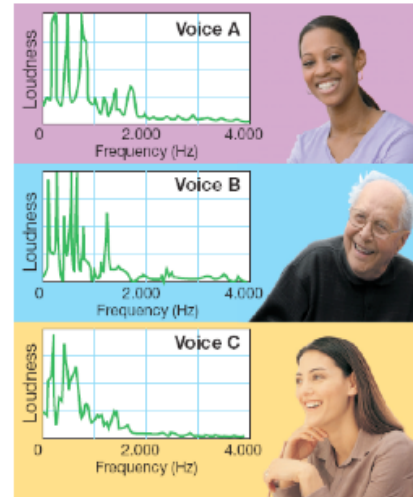
Sound and Air Pressure





The frequency of sound

- The **pitch** of a sound is how you hear and interpret its frequency.
- A low-frequency sound has a low pitch.
- A high-frequency sound has a high pitch.



Each person is saying "Hello".



The frequency of sound

- Almost all the sounds you hear contain many frequencies at the same time.
- Humans can generally hear frequencies between 20 Hz and 20,000 Hz.

Complex sound is made from many frequencies.

264 Hz
+
330 Hz
+
396 Hz

Complex sound

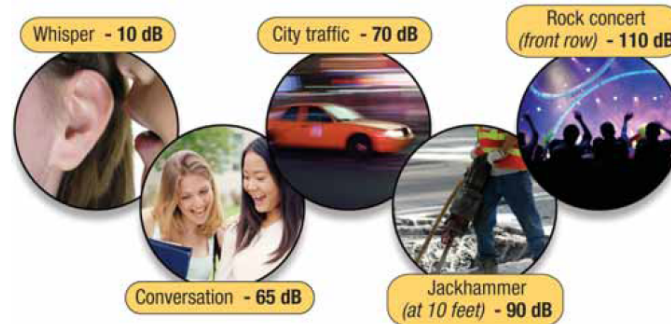
264 Hz
330 Hz
396 Hz

The brain breaks down complex sound into perception of each separate frequency.



Intensity and loudness of sound

- The loudness of a sound is measured in decibels (dB).
- The decibel is a unit used to express relative differences in the loudness of sounds.





Intensity and loudness of sound

0 dB	Threshold of human hearing; quietest sound we can hear
10–15 dB	A quiet whisper 1 meter away
30–40 dB	Background sound level in a house
45–55 dB	The noise level in an average restaurant
65 dB	Ordinary conversation 1 meter away
70 dB	City traffic
90 dB	A jackhammer cutting up the street 3 meters away
100 dB	MP3 player turned to its maximum volume
110 dB	The front row of a rock concert
120 dB	The threshold of physical pain from loudness



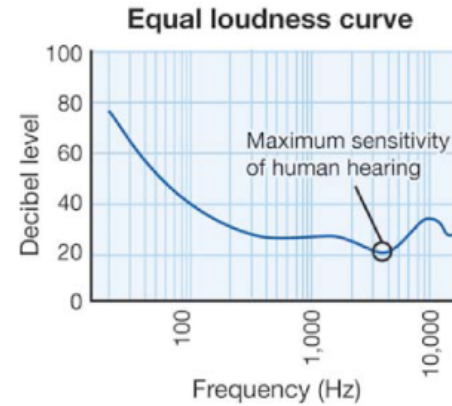
Decibels and amplitude

Decibels (dB)	Amplitude
0	1
20	10
40	100
60	1,000
80	10,000
100	100,000
120	1,000,000

- **The amplitude of a sound increases ten times every 20-decibels.**

Loudness

- Sounds near 2,000 Hz seem louder than sounds of other frequencies, even at the same decibel level.
- According to this curve, a 25 dB sound at 1,000 Hz sounds just as loud as an 40 dB sound at 100 Hz.





The speed of sound

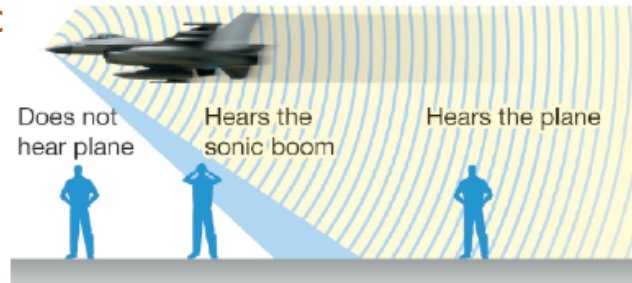
Material	Sound Speed (m/s)
Air	330
Helium	965
Water	1,530
Wood (average)	2,000
Gold	3,240
Steel	5,940

- The speed of sound in normal air is 343 meters per second (660 miles per hour).
- Sound travels through most liquids and solids faster than through air.
- Sound travels about five times faster in water, and about 18 times faster in steel.



The speed of sound

- A supersonic jet “squishes” the sound waves so that a cone-shaped shock wave forms where the waves “pile up” ahead of the plane.
- In front of the shock wave there is total silence



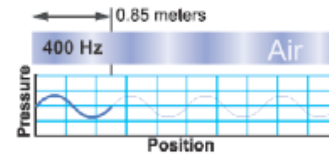
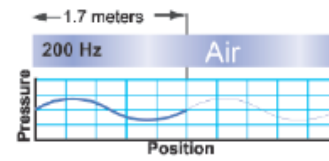
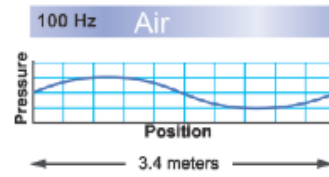


The wavelength of sound

- The wavelength of sound in air is similar to the size of everyday objects.

Frequency (Hz)	Wavelength	Typical Source
20	17 m	rumble of thunder
100	3.4 m	bass guitar
500	68 cm (27")	average male voice
1,000	34 cm (13")	female soprano voice
2,000	17 cm (6.7")	fire truck siren
5,000	6.8 cm (2.7")	highest note on a piano
10,000	3.4 cm (1.3")	whine of a jet turbine
20,000	1.7 cm (0.67")	highest-pitched sound you can hear

Wavelength of Sound





Standing waves

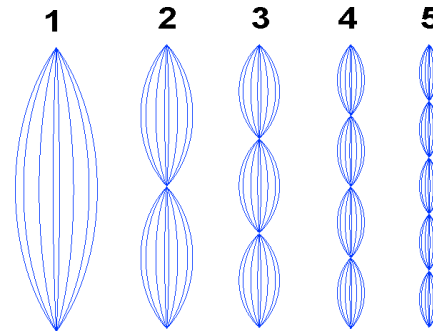
- A wave that is confined in a space is called a standing wave.
- A string with a standing wave is a kind of oscillator.





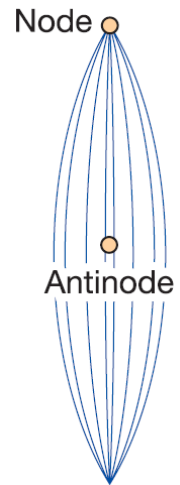
Standing waves

- The lowest natural frequency is called the **fundamental**.
- A vibrating string also has other natural frequencies called **harmonics**.





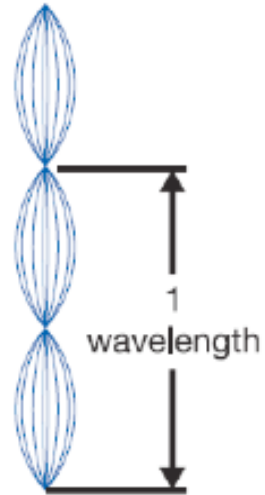
Standing waves



- The place on a harmonic with the greatest amplitude is the antinode.
- The place where the string does not move (least amplitude) is called a node.



Standing waves

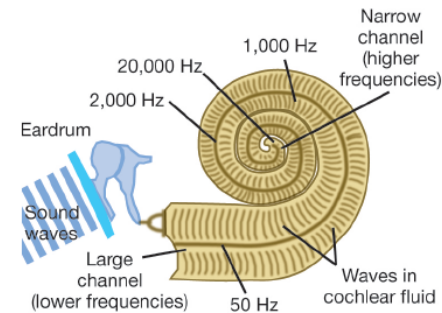


- It is easy to measure the wavelength of a standing wave on a string.
- Two harmonics equals one wave!

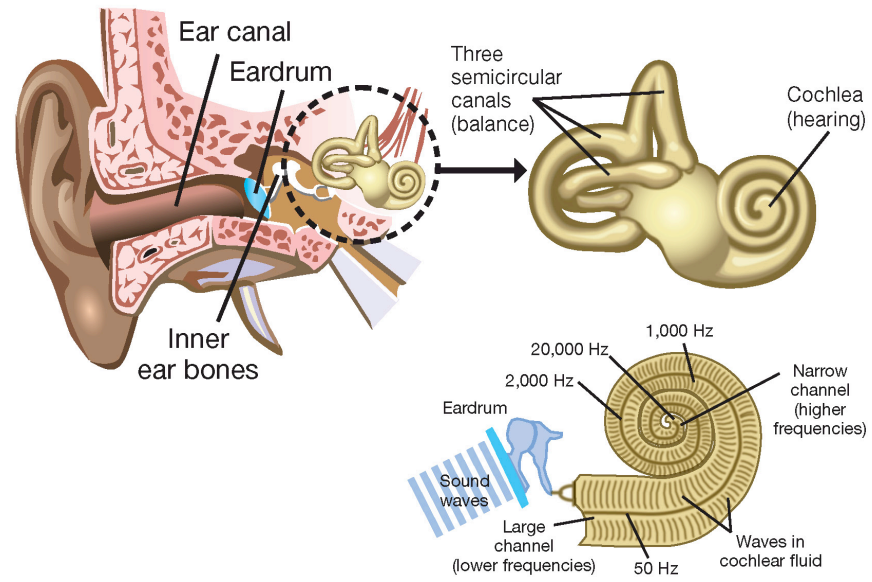
How we hear sound

- **The parts of the ear work together:**

1. **When the eardrum vibrates, three small bones transmit the vibrations to the cochlea.**
2. **The vibrations make waves inside the cochlea, which vibrates nerves in the spiral.**
3. **Each part of the spiral is sensitive to a different frequency.**

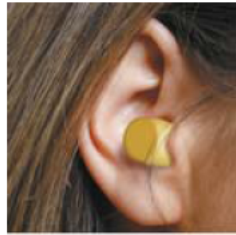


Human Ear Diagram





Sound protection

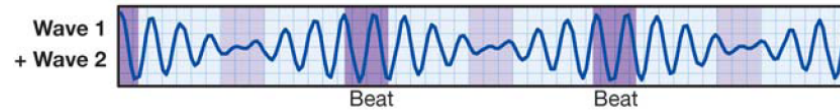


Ear plug

- **Listening to loud sounds for a long time causes the hairs on the nerves in the cochlea to weaken or break off resulting in permanent damage.**

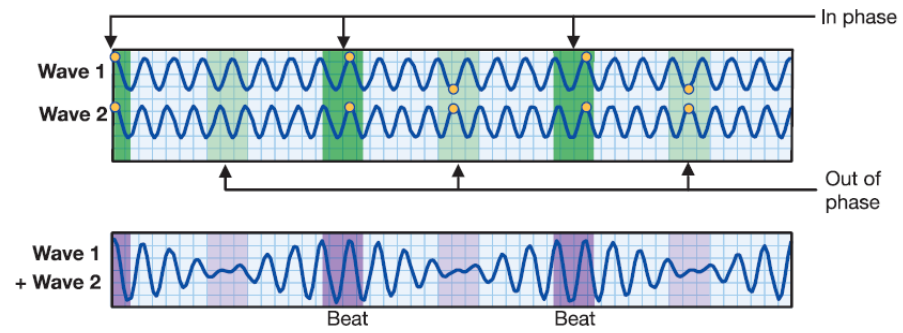
Beats

- When two frequencies of sound are not exactly equal in value, the loudness of the total sound seems to oscillate or **beat**.
- The **superposition principle** states that when sound waves occur at the same time they combine to make a complex wave.





Why We Hear Beats



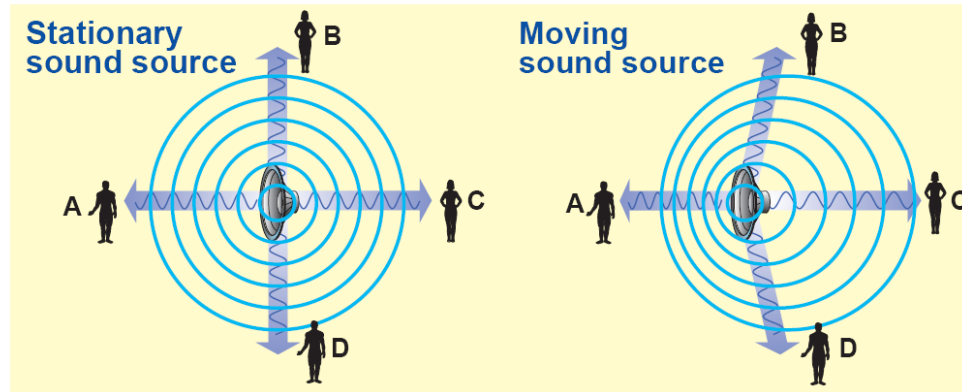


The Doppler effect

- The shift in frequency caused by motion is called the Doppler effect.
- When the object is moving, the frequency will not be the same to all listeners.
- The Doppler effect occurs at speeds below the speed of sound.



The Doppler Effect





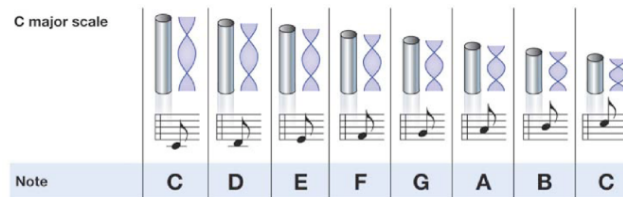
Optional* Investigation 13

Harmonic Motion

▪ Key Questions:

How can we observe sound as a wave?

How can we use the speed of sound and certain frequencies to build a basic instrument based on wavelength?





TECHNOLOGY ►► CONNECTION

Cell Phones: How they work

The process that allows a cell phone to communicate is the same as for a radio or walkie-talkie. All of these devices use electromagnetic waves of within a specific frequency range to send information.

